
PyBlinkM Documentation

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Drive a **BlinkM** with **Python** via I2C using python-smbus on **Raspberry Pi**.

```
$ sudo apt-get install python-smbus
$ sudo pip install pyblinkm
$ python
>>> from pyblinkm import BlinkM, Scripts
>>> blinkm = BlinkM()
>>> blinkm.reset()
>>> blinkm.play_script(Scripts.THUNDERSTORM)
>>> blinkm.reset()
>>> blinkm.fade_to(255, 0, 0)
>>> blinkm.fade_to_hex("ff0000")
>>> blinkm.go_to(0, 255, 0)
```

Contents: module(name[, doc])

Create a module object. The name must be a string; the optional doc argument can have any type.

class pyblinkm.**BlinkM**(bus=1, addr=9)
Drop dead simple BlinkM control.

Parameters

- **bus** – I2C Bus
- **addr** – I2C address

fade_to(r=0, g=0, b=0)
Fade to RGB Color.

fade_to_hex(hex_color)
Fade to Hexadecimal Color.

fade_to_hsb(h=0, s=0, b=0)
Fade to HSB Color.

Parameters

- **h** – Hue (0-360°)
- **s** – Saturation (0-100%)
- **b** – Brightness (0-100%)

fade_to_percent(percent=0)
Fade to color from Blue (Cold) to Red (Hot).

Takes an input from 0-100 and convert it to HSB from 180/100/100 to 0/100/100.

fade_to_random_rgb(r=0, g=0, b=0)
Fade to Random RGB Color.

get_rgb_color()
Get Current RGB Color.

Returns current red, green and blue channels.

go_to(r=0, g=0, b=0)
Go to RGB Color Now.

go_to_hex(hex_color)
Go to Hexadecimal Color Now.

play_script(script_number, repeat=0, start_line=0)
Play Light Script.

reset ()

Stop script and fade to black.

set_fade_speed (*fade_speed*)

Set Fade Speed.

Parameters **fade_speed** – fade speed from 1-255.

set_time_adjust (*adjust*)

Set Time Adjust.

Adjusts the playback speed of a light script.

Parameters **adjust** – Relative adjustment between -128 and 127.

stop_script ()

Stop playing script.

class `pyblinkm.I2C` (*bus=1, addr=9*)

I2C Connection Manager

Parameters

- **bus** – I2C Bus
- **addr** – I2C address

class `pyblinkm.Scripts`

Default BlinkM Scripts Reference.

INDICES AND TABLES

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PYTHON MODULE INDEX

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